Steps to get Player’s Recent Game KDA:

1. [/lol/summoner/v4/summoners/by-name/{summonerName}](https://developer.riotgames.com/api-methods/#summoner-v4/GET_getBySummonerName)

Input summoner name to get the “accountID” using personal funct

1. [/lol/match/v4/matchlists/by-account/{encryptedAccountId}](https://developer.riotgames.com/api-methods/#match-v4/GET_getMatchlist)  
   Take “accountID” and plug it into matchlists to get first “gameId”
2. [/lol/match/v4/matches/{matchId}](https://developer.riotgames.com/api-methods/#match-v4/GET_getMatch)  
   Take “gameId” and plug it into matches to receive a list of players
3. Take summonerName and compare it with “participantIdentities” with the summonerName to find which part of the array it is in
4. Take array int and find which “participantId” it correlates to
5. Now specify “participantId” and compare it to the Kills, Deaths, and Assists
6. Return KDA